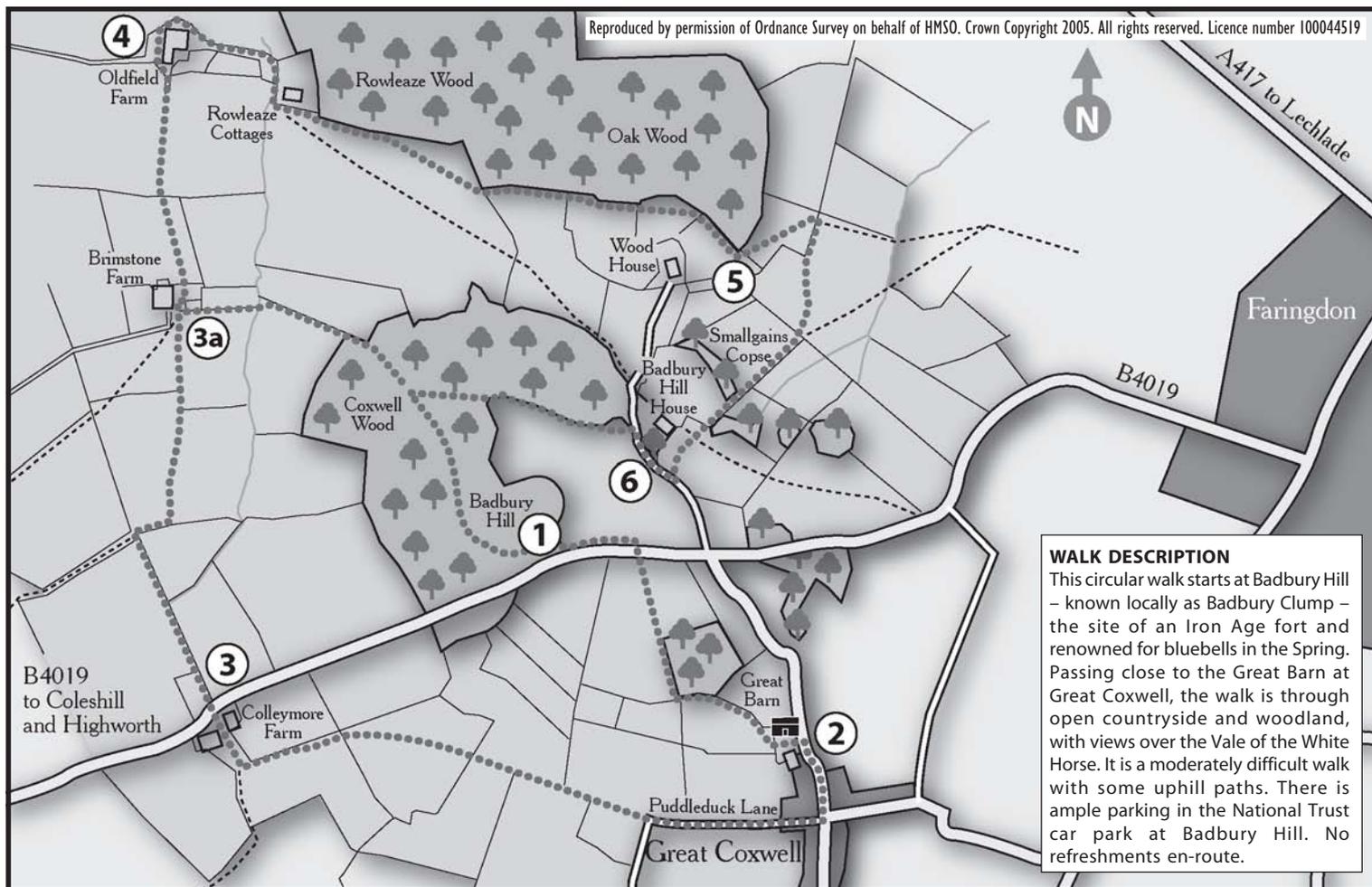


Walk 7

Badbury Hill, including the Great Barn at Great Coxwell

approximately 6.5 miles/10.5km



WALK DESCRIPTION
 This circular walk starts at Badbury Hill – known locally as Badbury Clump – the site of an Iron Age fort and renowned for bluebells in the Spring. Passing close to the Great Barn at Great Coxwell, the walk is through open countryside and woodland, with views over the Vale of the White Horse. It is a moderately difficult walk with some uphill paths. There is ample parking in the National Trust car park at Badbury Hill. No refreshments en-route.

1) Start at the National Trust car park at Badbury Hill. Walk out of the car park to the road and **turn immediately left into a field**. Follow the right hand field edge for about 200m, **cross the road** with care and go over the stile **and take the footpath (signed Great Coxwell 0.5 mile)** and follow this downhill. Continue along the path alongside a plantation and then turn **left over a stile** into the plantation. Follow the path over a footbridge and stile, and then turn left along the field edge. Take the stile left to visit the Great Barn.

2) Leaving the Barn, **turn right along the road** and walk through the village until you reach Puddleduck Lane on the right. **Turn right down Puddleduck Lane** and continue past houses and through fields along a track. Continue along the track through the gate. Go through a second gateway and then at the third gateway turn right through the farmyard at Colleymore Farm

3) **At the main road cross straight over** and continue down the track, turning right at the T-junction...

3a) Shortcut. Turn right just before Brimstone Farm and follow the path across the fields and through the woods back to the car park).

...At Brimstone Farm continue straight on through the yard and onto Oldfield Farm.

4) **At Oldfield Farm follow the path round the left hand side of the farm, then turn right off the tarmac track onto a rough track towards a line of cottages.**

Bear right at the cottages and continue through a gate and over a small field. At the next gate turn sharp left along the field edge. After following the field edge, alongside Rowleaze Wood, the path cuts across the corner of the field to a plank bridge over a ditch. Cross this and also the second plank bridge. Continue following the edge of Oak Wood for about 1km.

5) **At the end of the wood turn left** and follow the path through a gateway and diagonally across the field. At the next gate take the stile on the right. Immediately **turn right (due south) along the bridleway**, following the blue arrows across a large field. Carry on through a pedestrian gate and continue straight on, following the field edge on the left. Go through a gate; continue in the same direction to another gate, then uphill over grassland. Badbury Hill House is to your right. Cross the gravel track then continue uphill to a small gate in the hedge.

6) **At the top of the hill go through the small gate and turn right along a narrow road. After about 200m turn left at a junction, over a stile** and follow the path due west along a field edge bordered by woodland on the right. The path enters the woodland beside a group of larch trees. Continue due west over first stile and **at the second stile turn left at a wide junction of paths** and go uphill, keeping to the main path back to the car park.

Comments about these Walkcards are very welcome, and can be emailed to: walkgroup@faringdon-online.co.uk

Accessibility
 If you see any part of the walk that needs attention (eg stiles, gates, vegetation, surfaces, signage etc) please report this to Oxfordshire County Council Tel: 01865 810226 or email countryside@oxfordshire.gov.uk.

- Countryside Code**
- Be safe – plan ahead and follow any signs.
 - Follow paths across land that has crops growing on it, wherever possible.*
 - Leave gates and property as you find them.
 - Use gates and stiles wherever possible.
 - Protect plants and animals, and take your litter home.
 - Keep dogs under close control.
 - Consider other people.

* Follow the walk directions where possible as this is the legal right of way. If because of an obstruction, animals, or the path is obscured, you are allowed to take as little avoiding action as is necessary to continue your journey while not causing criminal damage.

For more information on the countryside code see: www.countrysideaccess.gov.uk/countryside_code and for walks in the area www.oxfordshire.gov.uk/countryside.

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